



What you need to ID sheet – Articulated Hand

This sheet tells you what you need to be able to identify on this model – check the “to know” sheet for anything else you may need to know about this topic.

You are **done** with this model when you can identify **all** of the following structures:

- Recognize L vs. R Hand (and, thereby, L/R for each bone)
- Identify the following bones or groups of bones:

Carpals

- L/R capitate
- L/R hamate
- L/R lunate
- L/R pisiform
- L/R scaphoid
- L/R triquetrum
- L/R trapezium
- L/R trapezoid

Metatarsals

- L/R 1st metacarpal
- L/R 2nd metacarpal
- L/R 3rd metacarpal
- L/R 4th metacarpal
- L/R 5th metacarpal

Phalanges

- L/R 1st proximal phalanx
- L/R 1st distal phalanx
- L/R 2nd proximal phalanx
- L/R 2nd middle phalanx
- L/R 2nd distal phalanx
- L/R 3rd proximal phalanx
- L/R 3rd middle phalanx
- L/R 3rd distal phalanx
- L/R 4th proximal phalanx
- L/R 4th middle phalanx
- L/R 4th distal phalanx
- L/R 5th proximal phalanx
- L/R 5th middle phalanx
- L/R 5th distal phalanx